

Type Classes for Mathematics

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Interfaces for mathematical structures:

- ▶ Algebraic hierarchy (groups, rings, fields, ...)
- ▶ Relations, orders, ...
- ▶ Categories, functors, ...
- ▶ Algebras over equational theories
- ▶ Numbers (\mathbb{N} , \mathbb{Z} , \mathbb{Q} , \mathbb{R} , ...)

Need solid representations of these.

Representing interfaces in Coq

Engineering challenges:

- ▶ Structure inference
- ▶ Multiple inheritance/sharing
- ▶ Convenient algebraic manipulation (e.g. rewriting)
- ▶ Idiomatic use of notations

Solutions in Coq

Existing solutions:

- ▶ Dependent records
- ▶ Packed classes (Ssreflect)
- ▶ Modules

All of these have problems.

New solution: Use type classes!

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Type classes

Implementation in Coq is *first class*:

- ▶ *Classes*: records (“dictionaries”)
- ▶ Class *instances*: constants of these record types
- ▶ ... registered as hints for instance resolution.
- ▶ Class *constraints*: implicit parameters
- ▶ ... resolved during unification using instance hints.

Bundling

Core principle in our approach:

Represent algebraic structures as predicates,
... over fully *unbundled* components.

Fully **unbundled**:

Definition reflexive $\{A: \text{Type}\}$ (R: relation A): **Prop**
 $:= \prod a, R a a.$

- ▶ Very flexible *in theory*
- ▶ Inconvenient *in practice* (without type classes!):
 - ▶ Nothing to bind notations to
 - ▶ Declaring/passing inconvenient
 - ▶ No structure inference
- ▶ Hence: existing solutions choose to bundle.

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Bundling is bad

Fully **bundled** (the other end of the spectrum):

```
Record ReflexiveRelation: Type :=  
  { A: Type; R: relation A; proof:  $\prod a, R a a$  }.
```

Addresses *some* of the problems:

- ▶ Structure inference
- ▶ Notations
- ▶ Declaring/passing

But also introduces new ones:

- ▶ Prevents sharing
- ▶ Multiple inheritance (diamond problem)
- ▶ Long projection paths

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Solving problems with type classes

Slightly more interesting example:

Record SemiGroup

```
(G: Type) (e: relation G) (op: G → G → G): Prop :=  
{ sg_setoid: Equivalence e  
; sg_ass: Associative op  
; sg_proper: Proper (e ⇒ e ⇒ e) op }.
```

Modifications we make:

1. Make it a type class (“predicate class”)
2. Use *operational type classes* for e and op

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Solving problems with type classes (cont'd)

Revised SemiGroup:

Class Equiv (A: Type) := equiv: relation A.

Class SemiGroupOp (A: Type) := sg_op: A → A → A.

Infix "=" := equiv.

Infix "&" := sg_op.

Class SemiGroup

(G: Type) {e: Equiv G} {op: SemiGroupOp G}: **Prop** :=
{ sg_setoid:> Equivalence e
; sg_ass:> Associative op
; sg_proper:> Proper (e ⇒ e ⇒ e) op }.

More syntax

Theorem syntax:

Lemma bla '{SemiGroup G}:

$\Pi x y z : G, x \& (y \& z) = (x \& y) \& z.$

Usage syntax:

apply bla

rewrite bla

Instance syntax:

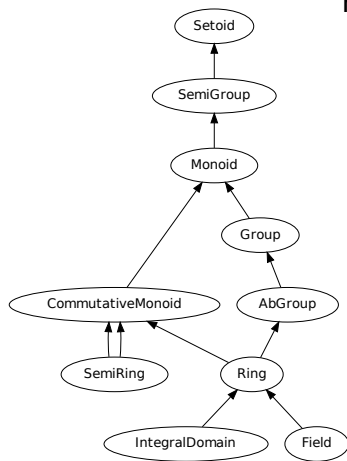
Instance: Equiv nat := @eq nat.

Instance: SemiGroupOp nat := plus.

Instance: SemiGroup nat.

Proof. ... **Qed.**

Algebraic hierarchy



Features:

- ▶ No distinction between axiomatic and derived inheritance.
- ▶ No sharing/multiple inheritance problems.
- ▶ No rebundling.
- ▶ No projection paths (hence, no ambiguous projection paths).
- ▶ Instances opaque.
- ▶ Terms never refer to proofs.
- ▶ Overlapping instances harmless.
- ▶ Seamless setoid/rewriting support.

Toward numerical interfaces

Goal: Build theory/programs on *abstract* numerical interfaces instead of concrete implementations.

- ▶ Cleaner
- ▶ Mathematically sound
- ▶ Can swap implementations

Example:

Characterize \mathbb{N} as *initial semiring*.

Need a bit of category theory.

Category theory

Again, begin with operational type classes:

Class Arrows (O: Type): Type :=

Arrow: O \rightarrow O \rightarrow Type.

Class CatId O {Arrows O}: Type :=

cat_id: (x \rightarrow x).

Class CatComp O {Arrows O}: Type :=

comp: $\prod \{x\ y\ z\}, (y \rightarrow z) \rightarrow (x \rightarrow y) \rightarrow (x \rightarrow z)$.

... with notations bound to them:

Infix " \rightarrow " := Arrow.

Infix " \odot " := comp.

Category theory (cont'd)

```
Class Category (O: Type)
  {Arrows O} { $\Pi$  x y: O, Equiv (x  $\longrightarrow$  y)}
  {CatId O} {CatComp O}: Prop :=
{ arrow_equiv:>  $\Pi$  x y, Setoid (x  $\longrightarrow$  y)
; comp_proper:>  $\Pi$  x y z,
  Proper (equiv  $\Rightarrow$  equiv  $\Rightarrow$  equiv) comp
; comp_assoc w x y z (a: w  $\longrightarrow$  x) (b: x  $\longrightarrow$  y) (c: y  $\longrightarrow$  z):
  c  $\odot$  (b  $\odot$  a) = (c  $\odot$  b)  $\odot$  a
; id_l '(a: x  $\longrightarrow$  y): cat_id  $\odot$  a = a
; id_r '(a: x  $\longrightarrow$  y): a  $\odot$  cat_id = a }.
```

Next up: Building categories.

Could define category of semirings (etc) manually...

Nicer: *generate* category of equational theory of semirings.

Need a bit of universal algebra.

Universal algebra

We formalize:

- ▶ multisorted universal algebra
- ▶ equational theories
- ▶ categories of algebras, equational theories
- ▶ forgetful functors
- ▶ open/closed term algebras
- ▶ generic construction of initial objects
- ▶ subalgebras/varieties, quotients
- ▶ theory transference between isomorphic models

All of it using type classes for optimum effect.

Universal algebra (cont'd)

Operational type class:

Variables (ϕ : Signature) (carriers: sorts $\phi \rightarrow$ Type).

Class AlgebraOps: Type :=

algebra_op: Π o: operation ϕ , op_type carriers (ϕ o).

Predicate class:

Class Algebra

{ Π a, Equiv (carriers a)} {AlgebraOps ϕ carriers}: Prop :=

{ algebra_setoids: \rightarrow Π a, Setoid (carriers a)

; algebra_propers: \rightarrow Π o: ϕ , Proper (=) (algebra_op o) }.

Numerical interfaces

Minimalistic interface for \mathbb{N} :

```
Class Naturals (A: ObjectInVariety semiring_theory)
  {InitialArrows A}: Prop :=
  { naturals_initial:> Initial A }.
```

More convenient:

```
Context {SemiRing A}.
Class Naturals {NaturalsToSemiRing A}: Prop :=
  { naturals_ring:> SemiRing A
  ; naturals_to_semiring_mor:>  $\Pi$  {SemiRing B},
    SemiRing_Morphism (naturals_to_semiring A B)
  ; naturals_initial:> Initial (bundle_semiring A) }.
```

Specialization

Suppose you want to calculate things:

Definition $\text{calc } \{ \text{Naturals } N \} (n\ m: N) := \dots \text{decide } (n = m) \dots$

Generic instance:

Instance: $\prod \{ \text{Naturals } N \} (n\ m: N): \text{Decision } (n = m) \mid 9 := \dots$

Works, but inefficient.

Specialized instance for nat:

Instance: $\prod n\ m: \text{nat}, \text{Decision } (n = m).$

Extra parameterization:

Definition $\text{calc } \{ \text{Naturals } N \} \{ \prod n\ m: N, \text{Decision } (n = m) \}$
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Quoting

Quoting:

- ▶ Find syntactic representation of semantic expression
- ▶ Required for proof by reflection (ring, omega)

Usually implemented at meta-level (Ltac, ML).

Alternative: object level quoting.

- ▶ Unification hints (Matita)
- ▶ Canonical structures (Ssreflect)

Quoting (cont'd)

Our implementation: type classes!

Instance resolution

- ▶ Syntax-directed
- ▶ Prolog-style resolution
- ▶ Unification-based programming language

Implementation in terms of type classes:

- ▶ Straightforward
- ▶ Plan: integrate with universal algebra term types

Conclusions

Predicate type classes for mathematics:

- ▶ Works well in practice
- ▶ Match mathematical practice
- ▶ Compatible with efficient computation
- ▶ Plan: use as basis for computational analysis (Formath)

Pending issues:

- ▶ instance resolution efficiency
- ▶ universe polymorphism
- ▶ “infer if possible, generalize otherwise”

Sources/papers:

Google keywords: `coq math classes`